

# Punch Bug

## Instructions

**Players:** 2-6

**Ages:** 5 and up

### Contents:

Punch Bug case and 54 playing cards

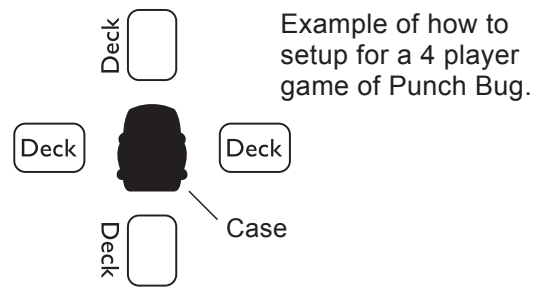
(2 Punch Bug cards, 4 Pit Stop cards and 48 Bug cards; 8 Red, 8 Green, 8 Blue, 8 Yellow, 8 Black, 8 White)

### Objective

The object of the game is to be the first player to get rid of all your cards.

### Setup

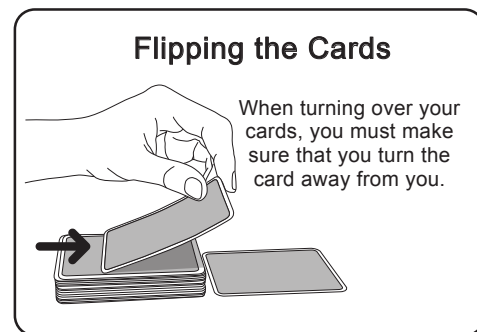
The dealer shuffles the cards and deals them out clockwise, face down to all the players. Without looking at them, players stack their cards into a deck in front of them. The Punch Bug case is placed in the center of the playing area. The dealer goes first and play passes to the left every turn.



### How to Play

The player starts by flipping the top card of their deck over and placing it in front of the deck to form a discard pile. (Note "Flipping the Cards" Below) As the card is being flipped, the player shouts out one of the bug car colors (red, green, blue, yellow, white and black) before anyone can see the card. If the card flipped over matches the color the dealer shouted, all players must punch the bug by placing one hand on the case in the middle of the playing area.

The last player to place their hand on the case must pick up all the discard piles and add them face down to the bottom of their own deck of cards. Play continues with the player who picked up the discard piles flipping the top card of their deck and calling out a color. The first player to get rid of all their cards wins the game.



### Punch Bug Card



When a Punch Bug card is played all players must immediately punch the bug by placing one hand on the case. The last to do so must pick up all the discard piles and add them to the bottom of their deck.

### Pit Stop Card



When a Pit Stop card is played, it is like a free turn for the player. The person playing the card gets to flip over a second card from their deck and play continues like normal.

### Penalty

If any player is caught touching the Punch Bug case without a match or a punch card showing, that player must add all the discard piles to the bottom of their deck.

### Game Variation

For a longer game, try playing a set number of rounds to determine the winner. Each round scores one point to the winner. For example; play five rounds with the winner being the player who has scored the most points after five rounds.