

MANCALA

INSTRUCTIONS

AGES: 6+
PLAYERS: 2

EQUIPMENT: 48 glass game pieces ("stones"), game board

OBJECT: Collect the most stones in your Mancala before one player's bins are empty.

SET UP: Place four stones in each of the bins numbered 1 through 12 as shown in the diagram below.

GAME PLAY: Player A's bins are those numbered 1-6. Player B's bins are those numbered 7-12. Decide which player will play first by the flip of a coin. The first player then picks up all of the stones in one of the bins on his side of the game board. For example, Player A would pick-up the stones in any of the bins numbered 1-6. The player then proceeds by placing one stone at a time in each of the adjacent bins counter-clockwise around the board.

If the last stone is placed in a player's own Mancala, then he gets a second turn. A player never places a stone in an opponents Mancala, it is always skipped. Remaining stones are placed in the following adjacent bins. For example, player A picks up eight stones from bin #6, then he places a stone in his Mancala and then bins #7, 8, 9, 10, 11, 12. He then skips his opponent's Mancala, and places the remaining stone in bin #1. If the last stone of a player's turn lands in an empty bin on his side of the game board, then the player gets to collect all the stones in his opponent's bin which is directly opposite, as well as the single stone placed in his own bin. These collected stones are placed in his Mancala. Players may not touch the stones to count them and once a player has touched the stones, he must play them.

WINNER: Play ends when one player's six bins are empty. The other player then places all remaining stones from his bins into his own Mancala. (the player who ends the game does not always win!) Players then count all the stones in their Mancalas. The player with the most stones wins the game.

